

#### Advanced Resource Management in Automotive Networks

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### **Automotive Networks - New Trends**

#### **Trend 1: New applications**

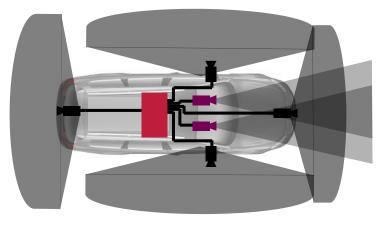
- networks with IP traffic via car-to-X communication
- communication with a cloud
- primarily best effort

#### Trend 2: Quickly growing sensor traffic

- high resolution sensors for autonomous driving (e.g. LIDAR, radars)
- which are redundant
- in consequence high bandwidth communication and limited network latency

#### Trend 3: Complex low latency traffic

- backbone function: legacy, future drives, highly interactive functions, ...
- low to medium volume, low latency traffic





Slide 2



# **Requirements for In-Vehicle Network**

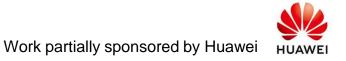


- vehicle is a mixed criticality system
  - design and operation governed by functional safety standard ISO26262
    - classifies functions in criticalities ASIL D to ASIL A and non classified QM
    - all computing and communication involved in an ASIL A to D function must adhere to a highly structured and constrained design process
  - network focus shifts towards critical network traffic
    - traditional vehicles: little critical communication, most communication volume QM
      - including advanced driver assistance: control is driver responsibility
    - future vehicles: higher automation levels lead to critical high-bandwidth traffic
  - → most future vehicle network traffic regulated by safety standard requirements
- currently only manageable with static network configuration
  - safety concern!



### Outline

- Motivation
- Static Network Configuration
- Towards Network Dynamics
  - Fast and Safe Failover in the Network
- Exploiting Re-configuration
  - Car-2-X Communication
- Conclusions



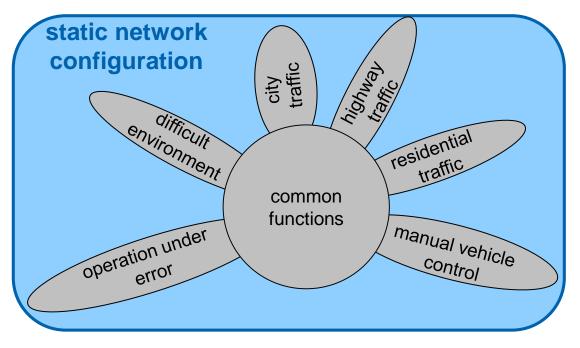


#### **Static Configuration - Dilemma**

#### static configurations must be designed for the worst case

- of all driving and operating modes
- of all traffic combinations under real-time constraints
- of all transient and some static network errors
- leads to redundancy under almost all conditions
  - hardly exploitable under static
    TSN configuration

#### $\rightarrow$ expensive overprovisioning



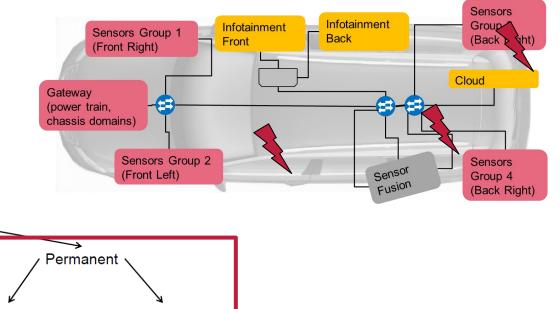


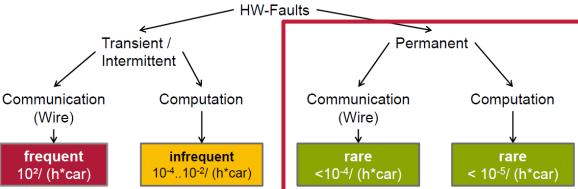
**IP** 

### **Example – Permanent faults!**



- an automotive system must be able to handle permanent faults
  - fail-safe behaviour may not be enough for higher ASILs
  - fail-operational behaviour
    - it may not be possible to bring the driver back into the control loop!
- fortunately one failure at a time e.g. BroadR-Reach standard





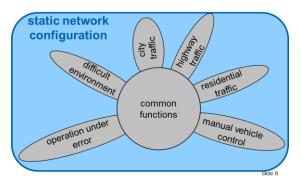
note: resulting computation errors strongly depend on state protection (memory)

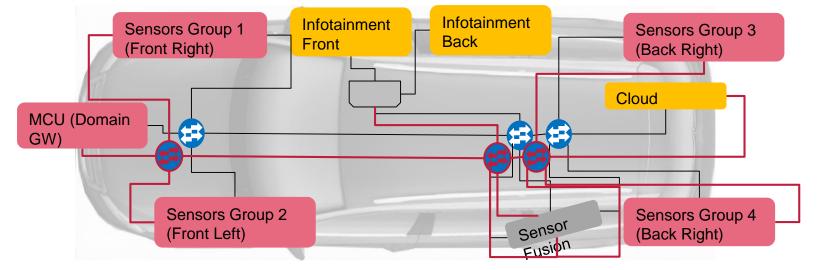


### Naïve approach – let's duplicate!



- introduce full hardware redundancy duplicate whole network
  - example: 3 new switches, 12 new cables, 10 new ports
- immediate recovery at a high cost
  - overprovisioning in error-free case
  - including cost of maintenance, weight and power consumption









#### **Towards Network Dynamics**



network

adaptation

- reduce redundancy by adaption to current communication requirements
  - great opportunity for vehicle cost and performance optimization
  - but must guarantee real-time, safety, and network standard compatibility
- adaptation requires dynamic network re-configuration
  - is dynamic re-configuration realistic?

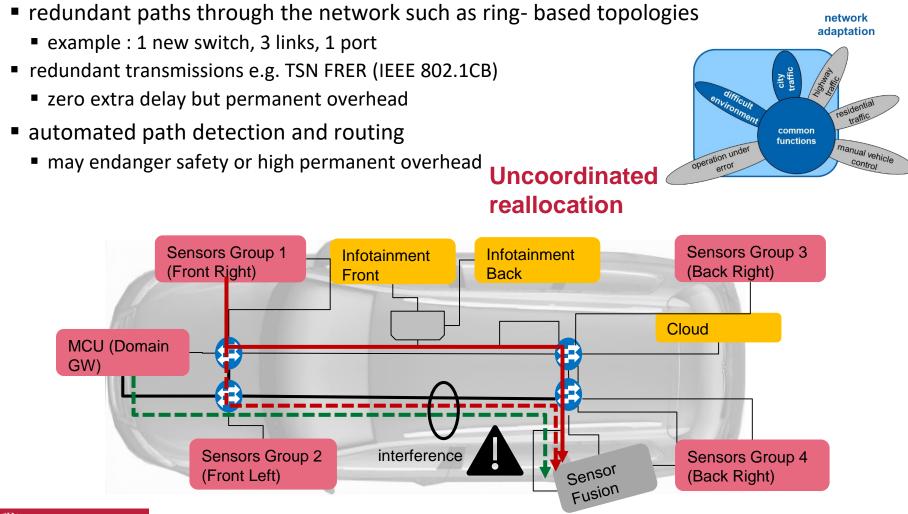
And most of all is it safe?

difficult shvironment operation under operation under



# **Alternative – Limited Redundancy**







# **Managing Dynamic Re-configuration**

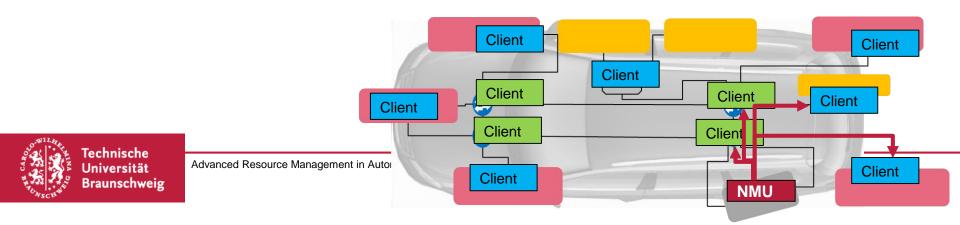


- our alternative solution uses overlay network for controlled loss-free re-configuration in real-time
  - key challenge : preserving safety during mode-changes
- automotive TSN networks use many parameters for adaptation and optimization
  - TSN standard offers interfaces to configure switches and network interfaces
  - may use IEEE 802.1Qcc protocols for network parameter distribution
  - but currently no run-time configuration due to missing transition guarantees



# Overlay Network for Real-time Loss-free Re-configuration

- Decouple flow and network management
  - data layer low-level flow-control method in automotive network responsible for switching packets/frames
  - control layer global and dynamic arbitration
    - clients in switches like SDN
    - clients in end nodes unlike SDN
- Network Management Unit (NMU)
  - central scheduling function with guaranteed timing unlike SDN
- Protocol based synchronization
  - protocol for safe mode changes at runtime!
  - key enabling feature of the technology!



### **Overlay Protocol Requirements**

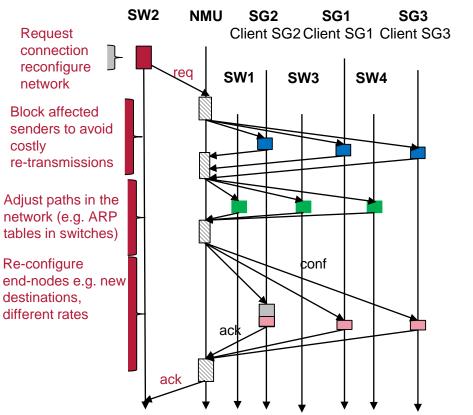


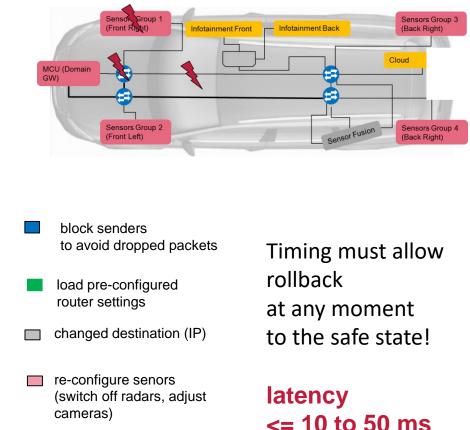
- not that easy to make the re-configuration safe
  - protocol itself must be resilient to transient errors
  - order of re-configuration must avoid QoS violation
  - re-configuration timing must be bounded



# Fast and Safe Mode-Change in the Network



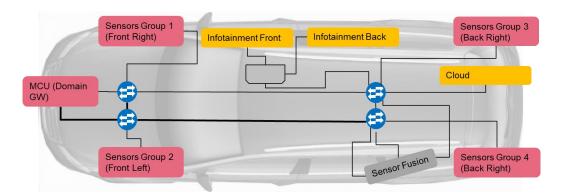




And restart transmissions

Un Ter Un Bra

#### **Demo Setup**









Intel Core i5-8400 CPU @ 2.8 GHz x 6cores, 8192MB DDR4-2666 SDRAM Intel I340-T4 Ethernet adapters 1Gbit

Sensors Groups



Alliwnner H3 SoCs (1GHz Quad-Core ARM Cortex-A7 @ 1.296GHz, 1GB DDR3-1333 SDRAM) Allwinner Ethernet Adapter 1Gbit

Linux network stack (5.0.0-38-generic x86-64) Clients + NMU C-libraries running in user-space AVB Ethernet schedulers according to the IEEE 802.1Qav, IEEE 802.1QAS standards.

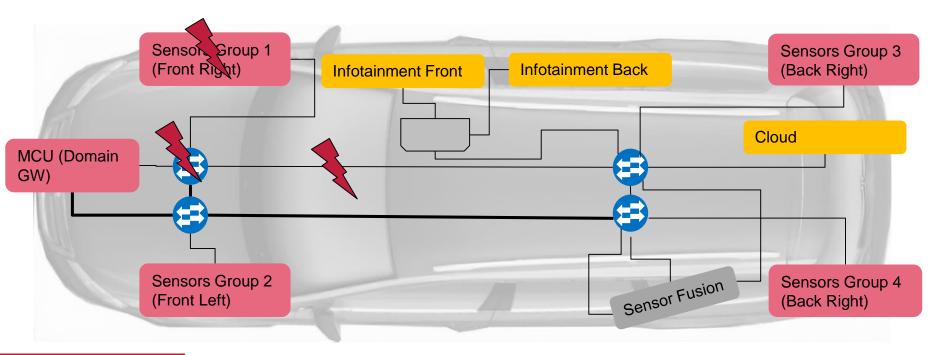


Advanced Resource Management in Automotive

### **Considered Scenarios**

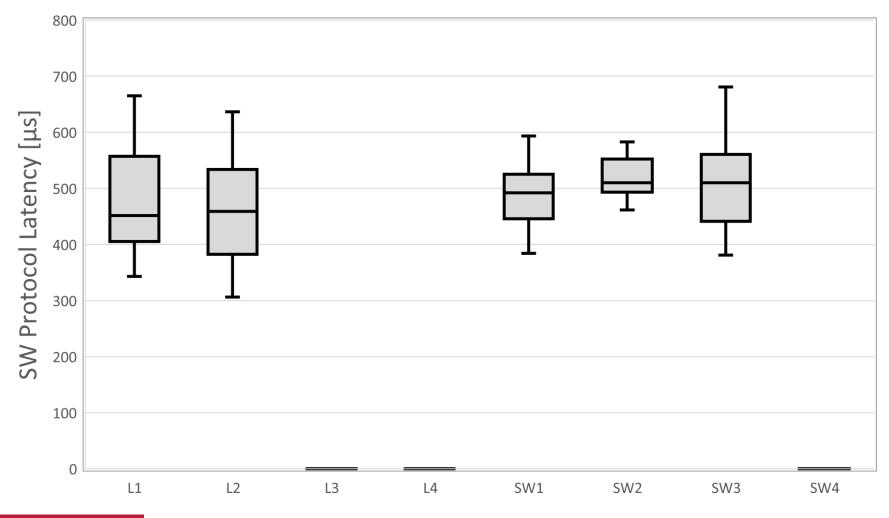


- Scenario 1 SG unit is down
- Scenario 2 Backbone link is down
- Scenario 3 Switch is down





#### **Demo Results – Protocol Overhead**

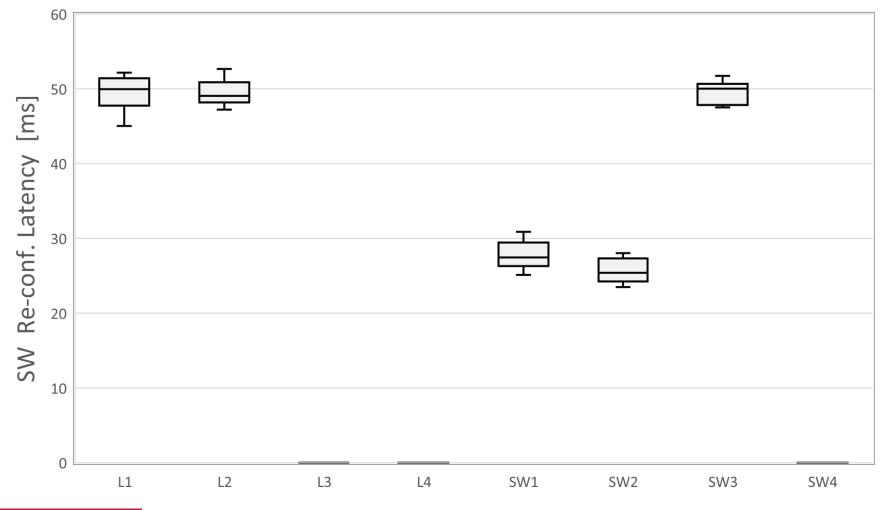






#### **Demo Results with NIC Re-conf. Latency**







# **Comparison with Other Solutions**



Protocol	Vendor	Тороlоду	Failover time (max. 10 switches)	
STP	IEEE Standard	Any	>30 s	automotive network requirements: below 100 ms AVNu Alliance or even 50ms [2]
RSTP (802.1w)	IEEE Standard	Any	Several Seconds	
HiPER Ring	Hirshmann	Ring	200-500 ms	
Turbo Ring	Hirshmann	Ring	<200ms	
S-Ring	GarrettCom	Ring	<250 ms	
RS-Ring	GarrettCom	Ring	<100 ms	
RapidRing	Contemporary Controls	Ring	<300 ms	
eRSTP	Siemens	Any	<50 ms (ring only	
RSTP (802.1D-2004)	IEEE Standard	Any	<50 ms (ring only)	
Fast Protocol-based Reconfiguration		Any	<1 ms protocol overhead ~ 50ms linux-based	

Comparison of ethernet-based network reconfiguration protocols based on [4] and [5].

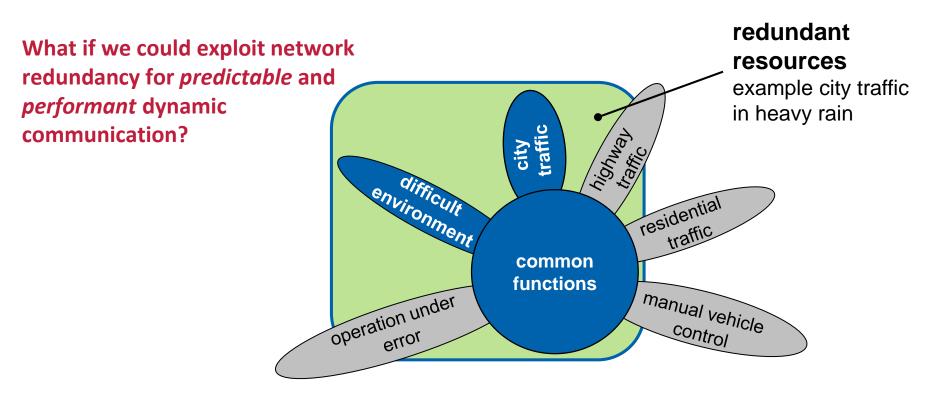


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# **Exploiting Re-configuration**



- Dynamic re-configuration leaves redundant resources under almost all conditions
- Overlay network can make redundancy available for predictable QM traffic

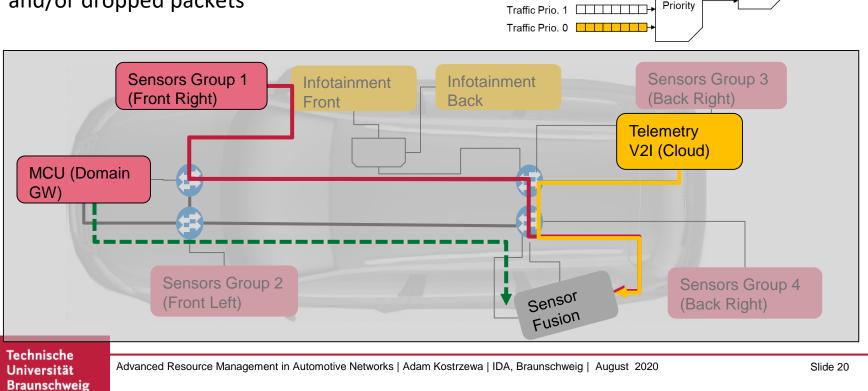




#### **Example Cloud Integration**

#### Redundant resources only partially utilized

- example: permanent faults are rare, e.g. once per component lifetime
- How to provide access to the Sensor Fusion?
- Right now cloud traffic is best effort with low priority<sup>Traffic Prio. 5</sup>
  - Iong latencies / low bandwidth
  - and/or dropped packets



Traffic Prio. 4

Traffic Prio. 3

Traffic Prio. 2



Egress

TSN Scheduler

Credit

Based

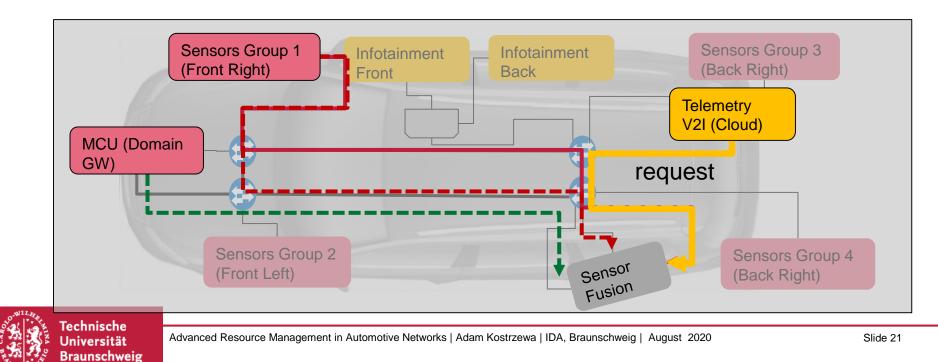
Shaper

Static

# **Cloud Integration - Example**



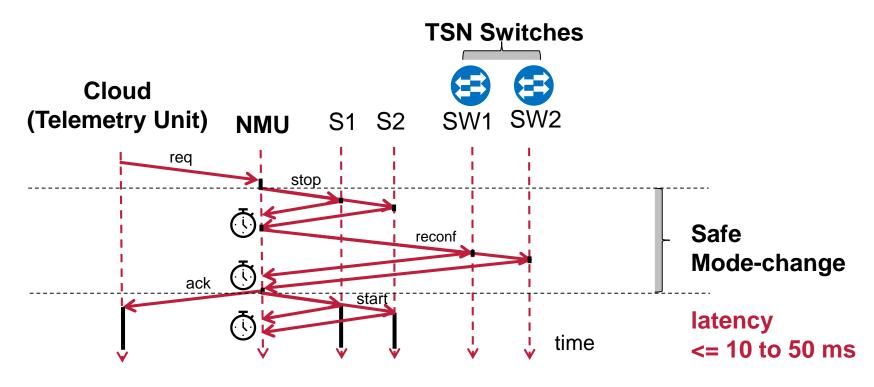
- Cloud transmission wants high-bandwidth real-time access to "Sensor Fusion" unit
  - app1: collaborative perception with other vehicles and infrastructure;
  - app2: data collection for ML
- Safely re-configure the network without loss to assign redundant resources to cloud transmissions
- Cloud has full access as long as nothing "bad" happens



# Compatible, Safe, and Predictable Cloud Access



- partial dynamic re-configuration instead of complete network mode switch
- correct order and timing of actions!
- resilient rollback procedure e.g. ack msg + timeout



#### **Example cloud access management**



### **Benefits for Network Designer**

**IDA** 

- every vehicle has redundancy
  - cost can be minimized with dynamic re-configuration
- demo: huge benefits in cloud communication
  - efficient OTA communication almost for free!
  - the key enabling technology for efficient cloud communication
    - app1: collaborative perception with other vehicles and infrastructure;
      - 10x faster than SoA in demonstrator
    - app2: data collection for ML
- dynamic network management solves multiple problems with the same mechanism !



# Conclusion



- does dynamic re-configuration und safety constraints really work?
  - yes, as proved by demonstrator
- can we exploit re-configuration?
  - component cost saving via reduced network resources
    - for wiring harness, switch, energy @ high real-time & safety guarantees
    - for switches, smaller buffers and/or more workload!
  - multi-mode network functionality at low overhead
    - multi-mode systems with lower integration cost and higher performance
    - example fail operational network re-configuration
  - new system functions and improved user experience by dynamic OTA network operation
    - via exploitation of unused redundant resources and improved QM traffic management
    - app1: collaborative perception with other vehicles and infrastructure;
    - app2: data collection for ML

